
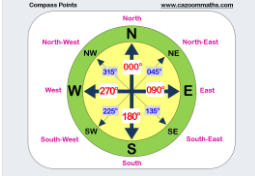


## Maths Homework Grid (KS2)

Practise your tables, play a maths game and choose one other thing to work on each day. Use the link for each one to help you and then have a go yourself!

<p><b><u>Times Tables</u></b> Spend at least 15 minutes a day practising your times tables <a href="https://ttrockstars.com/">https://ttrockstars.com/</a>  <a href="https://www.topmarks.co.uk/maths-games/hit-the-button">https://www.topmarks.co.uk/maths-games/hit-the-button</a>  <a href="https://www.timestables.co.uk/">https://www.timestables.co.uk/</a></p>	<p><b><u>Measurement</u></b> Measure objects and rooms in your home using a tape measure or ruler. Can you calculate the perimeter of your bedroom? Investigate other rooms. What have you found out?</p>
<p><b><u>Maths Games</u></b> Choose a maths game to play each day. Have a go at inventing your own maths game. <a href="https://matr.org/blog/fun-maths-games-activities-for-kids/">https://matr.org/blog/fun-maths-games-activities-for-kids/</a>  Link to maths games videos: <a href="https://www.youtube.com/watch?v=foj6ujoT_HU&amp;list=PLWIJ2KbiNEyoBdc5yLJ4PaiaY3o5E5xCB">https://www.youtube.com/watch?v=foj6ujoT_HU&amp;list=PLWIJ2KbiNEyoBdc5yLJ4PaiaY3o5E5xCB</a></p>	<p><b><u>Number</u></b> Make your own 'top trump' cards. Choose a theme you are interested in (e.g. - football players, dinosaurs, capital cities, characters in your favourite TV programme). Think of five categories and include scores for each category on each card. Play with a family member.</p>
<p><b><u>Data collection</u></b> Carry out a bird survey in your garden or from your window. List or draw the different birds you see and use a tally mark to record each time you see one. Which is the most common bird? Which is the least common? What other surveys could you carry out? <a href="https://www.bbc.co.uk/bitesize/topics/zg6tyrd/articles/zgg9pbk">https://www.bbc.co.uk/bitesize/topics/zg6tyrd/articles/zgg9pbk</a></p> 	<p><b><u>Positional language</u></b> Design a treasure hunt for a family member to do. Write instructions using positional language (e.g. - walk forwards 6 paces, turn 90° anti-clockwise...). Can they follow the instructions to reach the 'treasure'?</p>  <p><a href="https://www.bbc.co.uk/bitesize/topics/z2grd2p/articles/zwv6b82">https://www.bbc.co.uk/bitesize/topics/z2grd2p/articles/zwv6b82</a></p>
<p><b><u>Directions</u></b> Write directions from your bedroom to the front door using positional language (e.g. - walk forward 6 steps and turn 45° clockwise....). Ask a family member to try out your instructions. Do they work? Try other routes around your home.  <a href="https://www.topmarks.co.uk/maths-games/7-11-years/shape-position-and-movement">https://www.topmarks.co.uk/maths-games/7-11-years/shape-position-and-movement</a></p>	<p><b><u>Estimates</u></b> Use an unopened package of food which has a label telling you how much it weighs. Using your package to help you with your estimates, try to find as many items as you can which weigh more, less or the same. Arrange your items in three groups.  <a href="https://www.bbc.co.uk/bitesize/topics/zh8dmp3">https://www.bbc.co.uk/bitesize/topics/zh8dmp3</a></p>

