



THE FISH WHO COULD WISH

L.O To plan and write a story
Week 7 Literacy

Look at the link below with your child to hear the story.



<https://www.bing.com/videos/search?q=the+fish+who+could+wish&&view=detail&mid=4A3B36D5DD73BE3D57B54A3B36D5DD73BE3D57B5&&FORM=VRDGAR&ru=%2Fvideos%2Fsearch%3Fq%3Dthe%2Bfish%2Bwho%2Bcould%2Bwish%26FORM%3DHDRSC3>

Day 1

- Listen to the story with your child. Talk about the story structure. The fish makes more wishes as the story continues.
- Talk to your child about what they wish they could do.
- EYFS children make a list of phonetically plausible words about what they wish they could do.
- Year 1 children write sentence about what they wish the could do.
- Encourage your child to be as imaginative as possible.
- I wish I could fly to the moon...I wish I could be invisible...

Day 2

- To help us write stories we need to plan the beginning, middle and end of our story, our characters and think about where it is set.
- Today we will be thinking about what under the sea creature we will be in our wishing story.
- EYFS children can draw the creature they would like to be in the middle of a piece of paper and write descriptive words to describe how they look and feel.
- Year 1 children can write a character profile. Draw your character and then write sentences underneath describing how it looks, feels, moves, where it lives etc.

Day 3

- Today we are creating a story map.
- Year 1. Look at the proforma on this page and ask your child to think about the titles to help them with their story. In each section of the story encourage at least 3 ideas. Remember in the end the character must decide if they want to keep with a wish or return back to normal and how they feel about this.
- Talk about the under the sea setting, the wishes their character might use and any problems their character might have with their wishes. Eg I wish I could fly up into the sky. Then shark fell back down into the sea with a crash. I wish I could swim as fast as a car. Then shark bumped into the coral reef and hurt his nose.
- EYFS Write at least one wish idea for each section of the story. Use simple sentence structures. I wish I can...I wish I had...
- At the end of the story they need to decide if their character will go back to normal or keep one wish and how they feel about this.

The image shows a 'Story Map' template. At the top left, there is a line for 'Name'. To the right of the name is a small rectangular box with a drawing of a book. The title 'Story Map' is written in a large, stylized font. Below the title, the template is divided into five sections by boxes. The top row has two boxes: 'Setting' on the left and 'Characters' on the right. The bottom row has three boxes: 'Beginning' on the left, 'Middle' in the center, and 'End' on the right. All boxes are empty for writing.

Day 4

- Today is the day we begin writing our own story. You can fold a piece of paper in half to make a section for story and a section for illustration.
- Year 1 Begin the story by encouraging your child to introduce the character and where they live. Remind them of descriptive words.
- Page 1 Describing the setting and character.
- Page 2 Describing a wish and what goes wrong.
- Page 3 Describing a wish and what goes wrong.
- Once finished illustrate each page.
- EYFS using simple sentences.
- Page 1 Describing the setting.
- Page 2 Describing the character.
- Page 3 Describing the first wish.
- After each page take a break and illustrate the page.



Day 5

- This will be the middle and end of the story.
- Year 1 Pages 4,5 and 6 new wishes and what goes wrong.
- Page 7 the end of the story. Your child's character needs to decide what they want to do at the end of the story. Look at you story plan as you end your story.
- Once you have finished your story sections remember to draw an illustration for each page.
- Read through your story and make sure your sentences have all of their features...can you improve any parts of it? Finger spaces, full stops, capital letters, describing words...
- EYFS Pages 4,5,6 new wishes in simple sentences.
- Page 7 the end of your story. Look at your story map. Your child's character needs to decide what the want to do at the end of the story.
- Once finished read your story together and look at checking you have a full stop at the end of each sentence and when writing remind your child of finger spaces and writing along the page and using a capital letter at the start of a sentence.
- **Enjoy sharing your child's finished story with them! Please share them with us on our class Dojo page.**