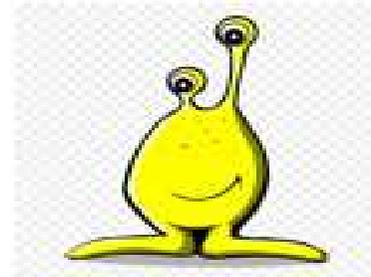


A NEW TOY



DESIGN TECHNOLOGY PROJECT

YEAR 1



MAKING AN ALIEN TOY

Your task this week is to design and make an alien toy using junk modelling.

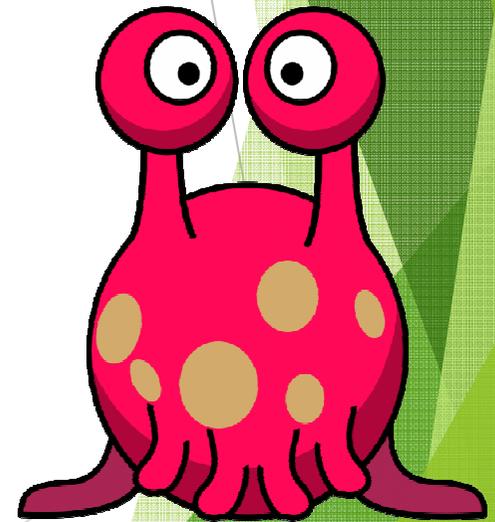
It should be made and decorated carefully.

To be successful in your task:

- **You should investigate toys to see how they are made**
- **Your toy should be carefully designed**
- **You should choose the materials for your toy carefully and think about their properties**
- **You should be able to use tools safely to make your toy.**

AND MOST IMPORTANTLY,

- **You must have fun!**



MY IDEAS

Make some drawings, with some labels for explanation, for toy aliens that you might like to make.

LO: design purposeful, functional and appealing products based on others design criteria.

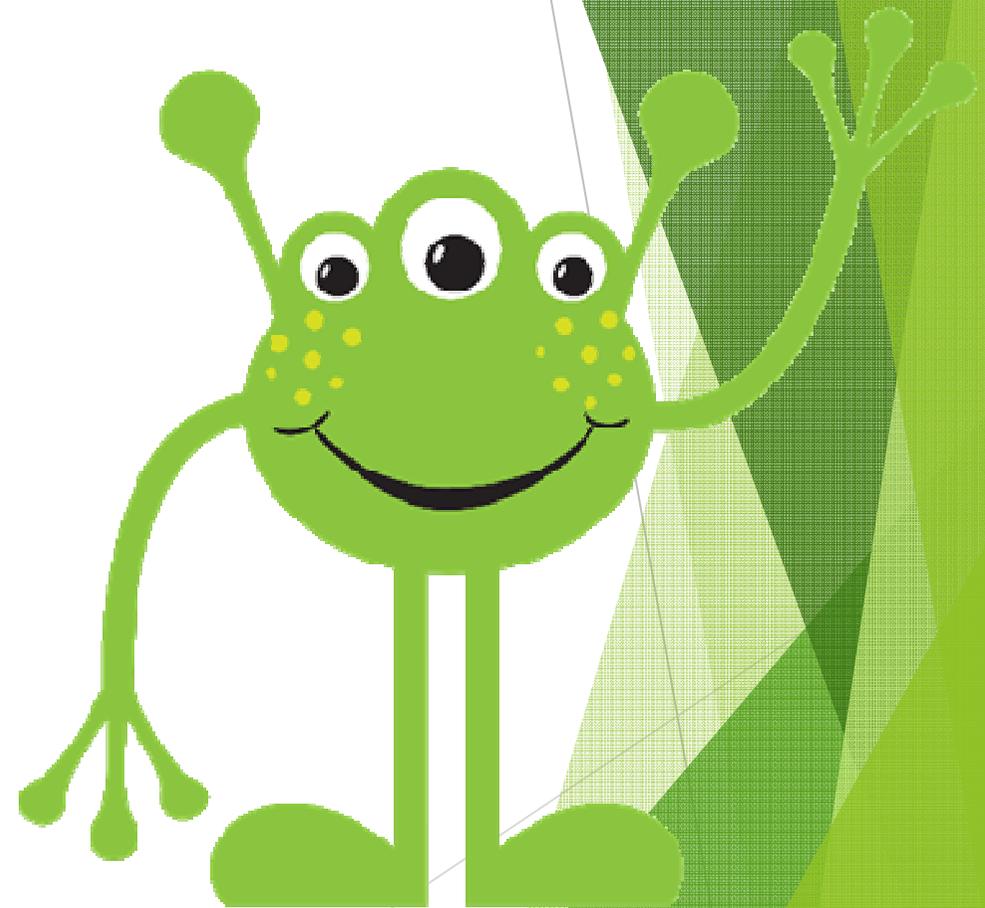


MY CHOSEN DESIGN

Make a detailed drawing of your chosen design.

LO: communicate ideas through drawing.

Materials I will need	Tools/Equipment I will need



HOW TO MAKE MY TOY

Draw or write a step by step plan to help you make your toy. Remember to use labels and captions

LO: Communicate Ideas. Select from and use a wide range of tools and equipment to cut, shape, join and finish. Select from and use a wide range of materials.

1. _____

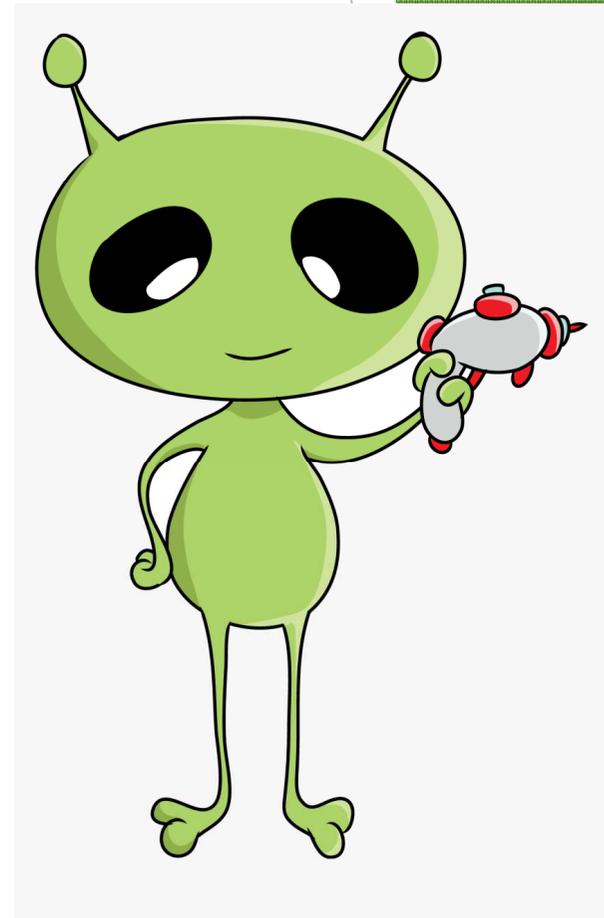
2. _____

3. _____

4. _____

5. _____

Remember to use words like first, next, last, after that and finally



MAKING MY TOY

While making your toy, you may have needed some help. You may have made some improvements too. Make a note of them here:

HELP AND ADVICE NEEDED

IMPROVEMENTS



EVALUATING MY WORK

LO: Evaluate ideas and product against design criteria.

Which final design did you choose and why?

What did you enjoy most about making your toy?

Which materials did you use? Were they good or bad choices?

Material List	Good/Bad - Why?

Add a photo of your finished toy.

